



OFFICIAL LEAGUE
CONSTITUTION
SEASON 2026

QUAKER NATION

FANTASY FOOTBALL · 2026 OFFICIAL RULES

TRADITION · COMPETITION · CONSEQUENCES

14 MANAGERS	Half PPR SCORING	0 DIVISIONS	\$550 BUY-IN	\$7,700 PRIZE POOL
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SECTION 01 · THE MONEY

THE PRIZE POOL

\$7,700

TOTAL PRIZE POOL

Fourteen managers at \$550 each, paid back out in three ways.

\$3,850

Buy-back to the top seven

\$1,700

Playoff finish bonuses

\$2,150

Regular-season bonuses

PLAYOFF PAYOUTS THE TOP SEVEN RECOVER THEIR BUY-IN

FINISH	BUY-BACK	BONUS	TAKE-HOME
CHAMPION	\$550	+\$1,000	\$1,550
RUNNER-UP	\$550	+\$500	\$1,050
THIRD PLACE	\$550	+\$200	\$750
FOURTH TO SEVENTH	\$550	NONE	\$550 ea

REGULAR-SEASON BONUSES THE REMAINING \$2,150

AWARD	BASIS	PAYOUT
MOST POINTS	Total regular-season points scored	\$500
BEST RECORD	No. 1 overall seed	\$500
WEEKLY HIGH SCORE	\$75 each week, Weeks 1 to 14	\$1,050
CLOSEST LOSS	Narrowest margin of defeat all season	\$100

\$3,850 BUY-BACK + \$1,700 BONUSES + \$2,150 REGULAR SEASON = \$7,700



SECTION 02 · THE FINE PRINT

HOW THE MONEY MOVES

Six rules govern every dollar in the pool.

01 THE BUY-BACK

Reach the playoffs (the **top seven**) and you recover your full **\$550 buy-in**. Finish fourth to seventh and that buy-back is your payout. Finish first, second, or third and a **finish bonus stacks on top**.

02 BONUSES STACK

Every bonus is cumulative. One manager may collect a buy-back, a finish bonus, the points title, the best-record award, weekly high scores, and the closest-loss award **in the same season**.

03 WEEKLY HIGH

A high-score bonus is paid every week from **Weeks 1 to 14**. An exact tie is split evenly among the tied managers.

04 SEASON AWARDS

Most Points is awarded on total regular-season points scored, and **Best Record** goes to the **No. 1 overall seed** after Yahoo's tiebreakers. **Closest Loss** goes to the narrowest margin of defeat in the league across the regular season.

05 THE TROPHY

The champion's name is **engraved on the league trophy**, joining every Quaker Nation champion since 2014.

06 TROPHY TRANSFER

The current holder securely packs and ships the trophy to the new champion **within 30 days** of the championship, tracked and insured, at their own cost. The new champion pays nothing to receive it. Trevor ships the annual engraved plaque separately.



SECTION 03 · THE POSTSEASON

THE PLAYOFFS

BRACKET

NO DIVISIONS

QUALIFIERS

TOP SEVEN SEEDS

WINDOW

WEEKS 15 TO 17

RESEEDING

ON**WEEK 15**

FIRST ROUND

The **No. 1 seed** earns a **bye**. The other six qualifiers play in three matchups, seeded high against low.

WEEK 16

SEMI FINALS

Reseeding is on. The highest remaining seed always draws the lowest remaining seed still alive.

WEEK 17

THE FINALS

Championship and placement games settle the full **postseason order, places 1 through 7**.

FIRST-ROUND MATCHUPS · WEEK 15

1 BYE**2** VS **7****3** VS **6****4** VS **5**

All seven playoff teams keep playing to settle the **full finishing order, places 1 through 7**. The higher seed advances in an exact playoff tie. Teams finishing **8th to 14th** do not enter a consolation bracket, so their draft-slot order runs off regular-season standings, and eliminated teams are **locked from all player acquisitions**.



SECTION 04 · THE RECKONING

THE PUNISHMENT LOSER

Someone finishes last. This is the exact order of operations for deciding who, settled before the season.

01

CLEAR WORST RECORD

If one team owns the worst regular-season record, that team takes the punishment. **Points scored and postseason results do not override a clear worst record.**

02

TIE FOR THE WORST RECORD

Compare total regular-season points. If the lowest-scoring tied team trails every other tied team by **more than 5%**, that team takes the punishment.

03

INSIDE THE 5% BAND

If another tied team is **within 5%** of the lowest point total, only teams inside that band continue. With three or more tied teams, the same rule applies to the full group.

04

HEAD TO HEAD

Among the remaining candidates, the **worse regular-season head-to-head record** takes it. For three or more, use winning percentage in games played among that group.

05

FINAL TIEBREAKERS

If head-to-head stays tied, the **lower regular-season point total** loses. If points are exactly even, Yahoo's final regular-season ranking decides.

THE REWARD

The punishment loser stars in the league's annual **calendar** and receives **first choice of draft slot** in the following year's draft. Both apply.

Off the books: start a player who scores 0.00 points and you owe a Smirnoff Ice, chugged on video.

Unwritten, optional, and self-enforced — frowned upon to skip, no harm if you do.



SECTION 05 · THE DRAFT ORDER

DRAFT PICK ORDER

A 14-team snake draft. Draft order runs in two blocks: the seven non-playoff teams first, in reverse regular-season order, then the seven playoff teams, champion last. Every number below is a pick you own outright, and trades of that pick are welcome.

PICK & QUALIFYING RESULT	SOURCE
1 PUNISHMENT LOSER The 14th-place finish, owns pick 1	PENALTY
2 13TH PLACE	REGULAR SEASON
3 12TH PLACE	REGULAR SEASON
4 11TH PLACE	REGULAR SEASON
5 10TH PLACE	REGULAR SEASON
6 9TH PLACE	REGULAR SEASON
7 8TH PLACE	REGULAR SEASON
8 4TH PLACE	POSTSEASON
9 5TH PLACE	POSTSEASON
10 6TH PLACE	POSTSEASON
11 7TH PLACE	POSTSEASON
12 3RD PLACE	POSTSEASON
13 RUNNER-UP (2ND)	POSTSEASON
14 LEAGUE CHAMPION (1ST)	POSTSEASON

TRADES WELCOME

Every pick is a real asset. Managers can **trade draft picks** with each other, anytime before the draft locks.

TWO BLOCKS

Picks **1 to 7** go to the non-playoff teams (8th to 14th) in reverse regular-season order, worst finish first. Picks **8 to 14** go to the playoff teams: 4th, 5th, 6th, 7th, then 3rd, runner-up, and champion.

NO CONSOLATION BRACKET

The seven playoff teams play out the full order, places **1 to 7**. There is no consolation bracket, so places **8 to 14** come from regular-season standings.

REPLACEMENT OWNER

A replacement manager **inherits** the prior franchise's pick, unless the league agrees otherwise before the draft.



TROPHY ENGRAVING RECORD · 2014 TO 2025

HALL OF CHAMPIONS

The names engraved on the Quaker Nation trophy, every champion since 2014.

MOST TITLES

1	T. NIEMANN	● ● ●
2	B. WOOD	● ●
2	C. GUENGERICH	● ●

One title each: Kulcsar, Wilcox, Chillura, Naji, and Laning.

NEXT TO BE ENGRAVED

2026

CHAMPION XIII

2014	TREVOR NIEMANN	CHAMPION I
2015	BRION WOOD	CHAMPION II
2016	TREVOR NIEMANN	CHAMPION III
2017	SPENCER KULCSAR	CHAMPION IV
2018	KYLE WILCOX	CHAMPION V
2019	PATTON CHILLURA	CHAMPION VI
2020	JOSEPH NAJI	CHAMPION VII
2021	MIKE LANING	CHAMPION VIII
2022	TREVOR NIEMANN	CHAMPION IX
2023	CHRIS GUENGERICH	CHAMPION X
2024	CHRIS GUENGERICH	CHAMPION XI
2025	BRION WOOD	CHAMPION XII